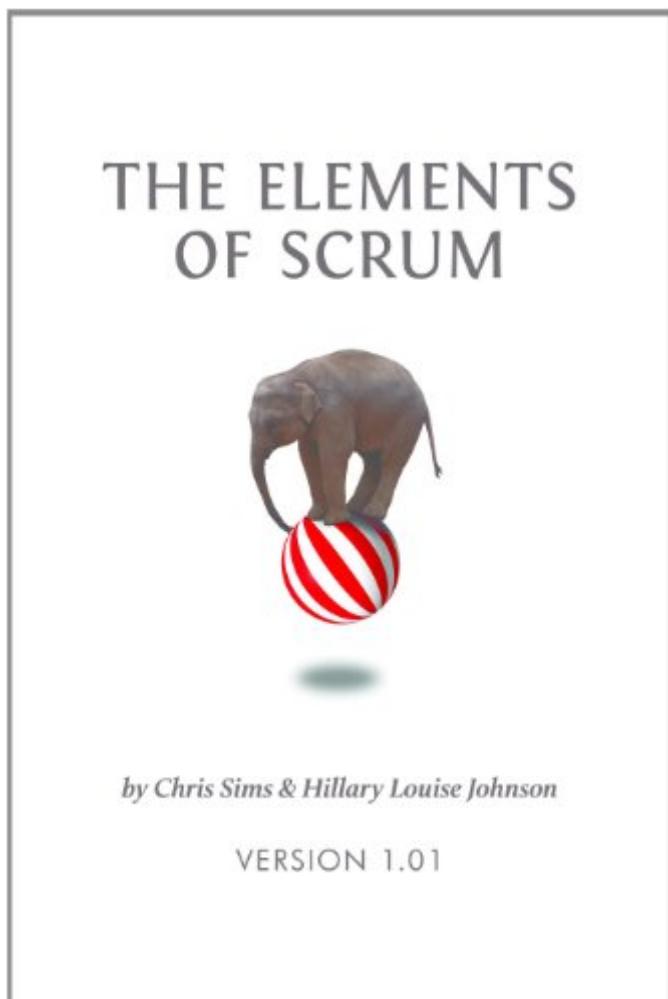


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# The Elements Of Scrum



## Synopsis

Ã¢ “A wonderful metaphor for what it conveys about Scrum, that Scrum makes software development a joyÃ¢ –. Any organization embarking on Scrum should hand this book out to all stakeholders.Ã¢ • Jim DowneyÃ¢ “A must readÃ¢ –. The book takes you inside a Scrum teamÃ¢ –â„¢s inner workings, including planning and executing a sprint, daily scrum (stand-up) meetings, sprint reviews, and the retrospectiveÃ¢ –. If you are looking for one book that provides a solid foundation for understanding Agile development and Scrum, including an Ã¢ “inside lookÃ¢ – at how Scrum teams plan and operate, I highly recommend *The Elements of Scrum*.Ã¢ • Dave Moran, Software Results *The Elements of Scrum* has gained an international following and a reputation for being perhaps the only book on software development that reads like a page-turner. Written by Chris Sims, a top scrum trainer and pioneer of experiential learning, and Hillary Louise Johnson, a novelist and business journalist, it demonstrates the principles, practices and pitfalls of the scrum framework through lively storytelling and vividly told example. *The Elements of Scrum* opens with a blow-by-blow description of a week in the life of a scrum team, then briefly details the history and origins of scrum, comparing it to traditional methodologies and providing context for how scrum applies to the cultural history of the software industry. Next, the principles and practices set forth in the Agile Manifesto are broken down and illustrated with real-world examples, putting the reader inside the heads of the founders of scrum and agile for a thorough grounding in theory. The meat of the book explains every aspect of the scrum process, including team composition, scheduling and work flow management, in crisp, clear, example-laden prose designed to provide insight to novices and experienced practitioners alike. The book concludes with a section on supporting technical practices like Test Driven Development and Pair Programming, to help the reader apply scrum at the practical level. *The Elements of Scrum* is taught at colleges and universities across the country, including UCLA, George Mason University, Arizona State, SUNY Potsdam, Wofford College, and Becker College. It has been translated into Mandarin, and is soon to appear in other international editions.

## Book Information

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## **Customer Reviews**

I had a lot of preconceived ideas about Scrum based on criticism I found on-line, so I decided to verify by myself what was all the fuzz about, that was a really good decision. The book gives you the exact balanced amount of deepness needed to grasp the gist of Scrum without going "too far". Just what you need to make your mind and see if Scrum is for you or not.

This book may not be the grand compendium of scrum, but indeed that is not what it sets out to become! Great as an intro to scrum or to keep handy at your desk when you need a refresher. The authors have done a lovely job of capturing the essence of agile/scrum method and demonstrating practical applications and techniques. I would recommend getting the Ken Schwaber book "Agile Project Management With Scrum" along with this, as they both present a similar yet different view of the same general ideology. While I could do without some of the more playful aspects of the writing style, the concepts and perspectives are clearly illustrated and easy to digest.

I picked up the Kindle edition of this tome last week and given my busy schedule, I'm only halfway done with it...but I cannot put it down whenever I do get a minute to read. I'm pretty impressed with how thusly this topic is broken down. I've gone from knowing NOTHING about scrum or agile to knowing enough to influence a scrum team as a product owner, which is precisely what I needed. The examples are succinct and articulated fairly informally and I've found that the informal

style of writing relates well to the overall point and theme of scrum; out with the haughty waterfall methodology and all its bloated language and in with the bare bones, no-nonsensical elegance of scrum. When studying agile methodologies, you have to wonder just how many organizations are still committed to the outmoded waterfall methodology since agile commits completely to an incremental approach, which is **PERFECT** for OOP-based projects. I forgot in which chapter the comparison/contrast appears, but an anecdote for a software project using both methodologies is related to us and it illustrates the velocity achieved towards the BE point of a project. Even though it might have been a tad on the fantasy side, it still got the point across. You might even begin to realize that scrum applies very well to initiatives in other parts of an enterprise architecture and not just the development team. "Agility" is an attractive buzzword for the head honchos at your company, and for good reason. Businesses need to be able to respond to change quickly and to develop the capabilities that allow them to seize upon new opportunities when they appear. How do you do this? Cut the bloat and establish a sound base. Sorry for the tangent, but agile excites me.

This book is a must have.

A nice little read to get you familiar with the fundamentals of scrum. Material is presented in a way that isn't too boring like most textbooks.

I thought *Elements of Scrum* was a really good overview of agile techniques with a focus on pragmatics: the authors want to give you tools so you can improve your work. It doesn't get dragged into whether something is "really agile" or not. It presents a lot of agile development stuff as things that can each improve your work, though may work even better when combined. The tone of the book was friendly and approachable. The general philosophy was "find what works for you and your team, and do more of that. find what isn't working and try something else instead." In itself, an agile approach - be more aware and iterate on how you do work. There were a couple formatting issues with the Kindle first-edition (list numbering sometimes got reset mid-list), which was unfortunate. Disclaimer: Once upon a time, I took an Agile Development training class given by author Chris Sims, and have gotten very brief coaching after the class about running an "Agile Retrospective". I think Chris is a great educator. I would have personally preferred if they had chosen a term other than "scrum". "*Elements of Agile Development*" or something like that would have worked better for me. There's much more in the book than just "scrum".

Work every bit of money spent. I chose it because it had good reviews and I read their first book the

brief introduction to scrum and it was very helpful. My experience was a comprehensive guide on scrum as far as I can tell. It is helping me implement scrum into my business. I would recommend this book to anyone who wants to learn how to implement scrum.

After having been a member of a scrumbut team for some time I decided it was time to really learn what all this Scrum business was really about. I picked up this book through Kindle and read it easily in my airport/airplane travel to and from a destination. Very excited about my new found knowledge and understanding. I was able to hit the ground running when back in the office. I was well educated and was very prepared to take the ScrumAlliance CSM and PMI ACP classes. What I did not realize is that this book really takes a bit more under the label of Scrum that is not really traditional Scrum. While Scrum is for Management, eXtreme Programming is for engineering. And this book brought the two together in a way that wasn't entirely obvious to me at first. Understanding the differences now I can see that the book is attempting to give a full featured/implemented process under the label of Scrum. Highly recommend this book to anyone interested in learning more.

Easy, quick read. Written in plain English, and easy for a non-coder to understand the concepts. I knew very little about scrum prior to reading this book. Now I feel much more confident when meeting with my work colleagues and discussing agile and scrum methods.

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